

English (The Write Stuff)

Silly Billy and Operation Night Monster

Character description.

Setting description.

Writing the events of a story

Instruction writing

Reading comprehension

NC - continue to apply phonic knowledge and skills as the route to decode words.

NC - develop pleasure in reading and a motivation to read.

NC - predict what might happen on the basis of what has been read so far

SPAG

NC - punctuate sentences with capital letters/ full stops.

Create our own questions and command sentences.

Add the suffix -er to create a noun.

Use expanding noun phrases when describing.

Geography

Explore where the Vikings originated from and where they travelled to.

NC - use simple compass directions (north, south, east and west) and locational and directional language [for example, near and far, left and right], to describe the location of features and routes on a map

NC - use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features.

PSHE/Jigsaw

Discuss equality and fairness towards others.

Discuss injustice and prejudice.

Share worries and concerns and considered how to deal with them.

ICT

NC - Create an algorithm, giving directions.

Research famous individuals and how they have contributed to society.

Mathematics (White Rose)

Place Value

NC - count to 100, forwards and backwards, beginning with 0 or 1, or from any given number

NC - count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s

NC - read and write numbers from 1 to 20 in numerals and words

NC - Identify how many tens and ones in any given number.

Addition and subtraction

NC - read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs

NC - represent and use number bonds and related subtraction facts within 20

NC - add and subtract one-digit and two-digit numbers to 20, including 0

NC - solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations.



Science

NC - Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.

NC - Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

NC - Conduct an experiment to test whether objects float or sink and record results in table.

Look at the process of recycling.

History

The History of transport

NC - events beyond living memory that are significant nationally or globally (for example, the invention of the steam-train engine, the history of the Viking Longboat and the changes between an early car and a modern-day car.)

Significant individuals

NC - the lives of significant individuals in the past who have contributed to national and international achievements (for example, Rosa Parks, George Stephenson, Garrett Morgan, The Wright Brothers).

Art and Music

Use a variety of resources to create a monster.

Listen to a variety of music.

Create our own beats and sounds.

Make a rhythm.